



Simple Fun, Real Winnings. Pick Your Champion in SNAKERS!

Feeling lucky today? Put your intuition to the test with SNAKERS! This is a wonderfully straightforward and enjoyable betting game, designed to be easy to learn and instantly engaging.

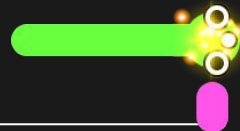
The rules are simple:

1. Five competitive snakes appear on the screen.
2. Choose the one you believe will be the ultimate winner.
3. Place your bet, then sit back and watch the action unfold!

You'll see them navigate the map, growing longer as they consume points. But watch out—collisions can happen at any moment, causing them to shrink or be eliminated! The process is both relaxing and entertaining to watch. If the snake you selected is the longest when time runs out, a generous prize is yours for the taking.

No complex controls or deep strategy is required—all you need is your intuition and a touch of good fortune. Whether you're on your commute, on a lunch break, or just relaxing at home, SNAKERS is the perfect choice for a fun diversion with a real chance to win.

What are you waiting for? Choose your champion snake and enjoy the simple thrill of the game!



The gameplay is divided into two phases: Betting and Competition.

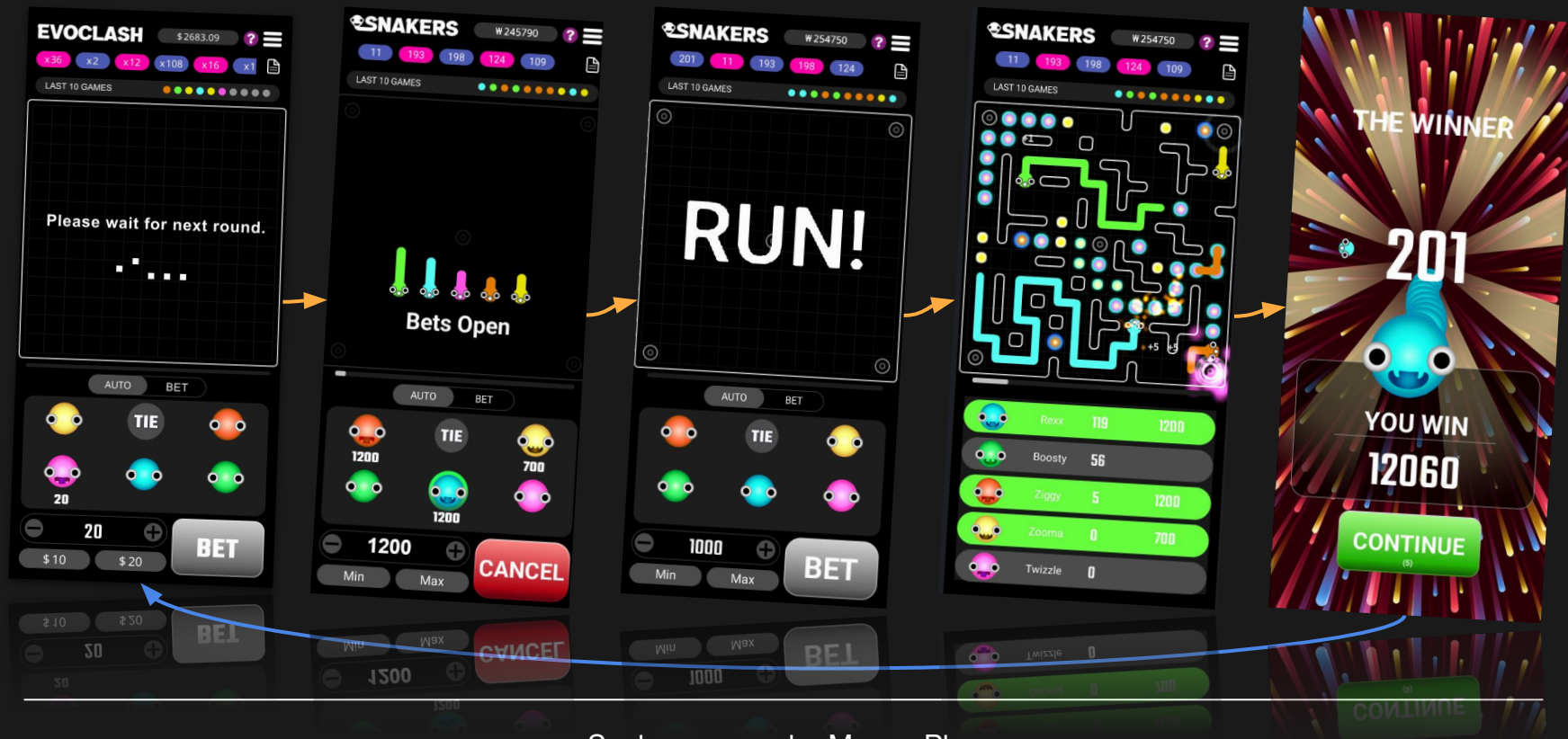
- Betting Phase:

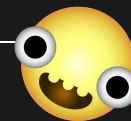
Players can place any amount of bets on any of the snakes. When the countdown reaches the final 3 seconds, all bets are automatically locked in and can no longer be changed.

- Competition Phase:

A map and five snakes will be automatically generated. The snakes will compete to achieve the highest score within the allotted time.







The map size is fixed at 13x13 and is randomly generated at the start of each game.

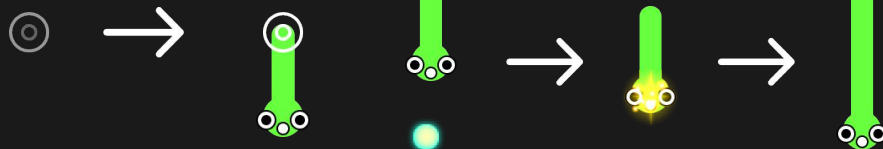
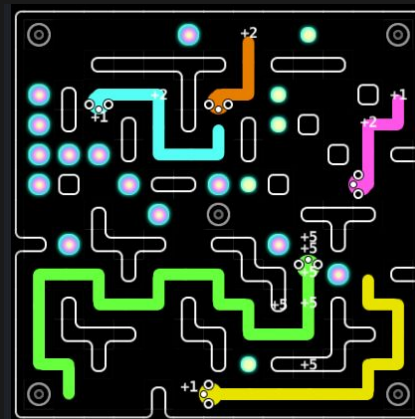
The map is guaranteed to have no dead ends, and each snake's respawn point is protected—no other snake can enter it.

At the beginning of each round, five snakes are spawned at the four corners and the center of the map. Their movement order is determined randomly.

Each snake starts with a base length of 2 tiles and grows by 1 tile for every 5 points earned.

If a snake's length falls below 2 tiles due to a collision, it immediately dies. Its remaining body will turn into several 5-point score balls. After a short delay, the snake will respawn at its original spawn point.

During the stun effect, acceleration time is not lost. However, when a snake dies, all accumulated acceleration time is lost.



During the game, various types of balls will randomly appear on the map. When a snake consumes a ball, it gains different points or effects.

Balls:

- **Score Balls**: 1, 2, or 5 points. The snake gains the points instantly upon consumption.
- **Dash Ball**: Grants the snake 2 frames of dash time and 5 points immediately.
- **Power Balls**: Grants a Powerup Mark. Only one Power Ball will appear per game, and it only spawns at the beginning of the match.

Status Effects:

- **Dash**: Moves at double speed. Dash effects stack based on remaining time.
- **Stop**: The snake remains in place without affecting any other values.
- **Powerup Mark**: If a snake holds this mark at the end of the game, it adds bonus points (50, 100, or 200) to the player's winnings. This bonus does not affect the snake's ranking.



1x



2x



5x



5x+SPEED



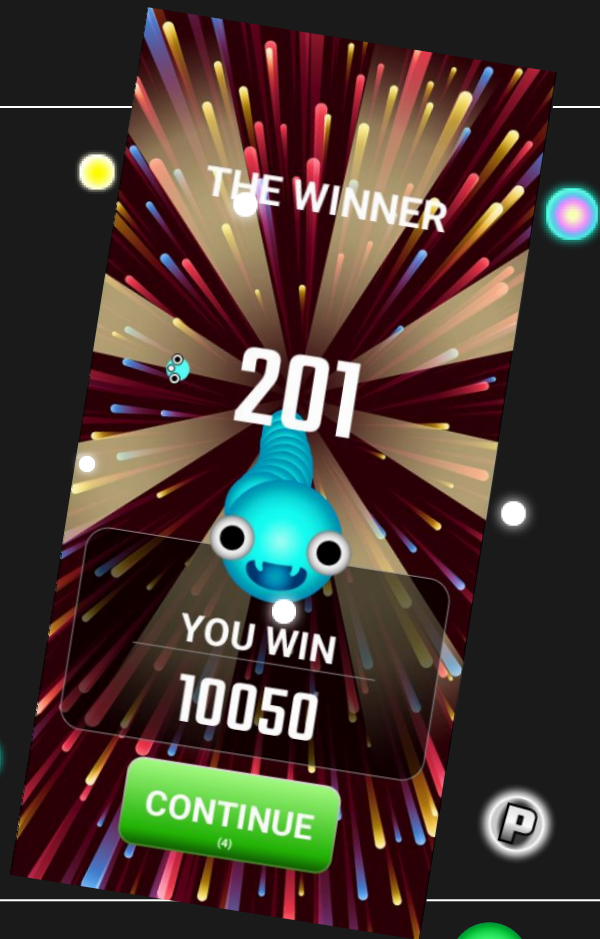
Power Ball



At the end of each game, the snake with the highest score is declared the winner.

Single Winner: If only one snake wins, the payout is calculated based on that snake's final score and the amount the player bet on it.

Multiple Winners (Tie): If multiple snakes tie for the highest score, the payout is calculated based on the total combined score of all winning snakes and the amount bet on a tie, with a 10x multiplier bonus.



GAME INSTRUCTIONS

Pick Winner, Instant, Quick Bet

Project	Reference value	Project	Reference value
Game Type	Snakes	Bet Level	Level 1-20
RTP (Return to Player)	97.0%	Minimum Bet	0.1 (USD)
Volatility	High	Maximum Bet	300 (USD)
Maximum Win The ratio of single game highest score.	200x	Supported Resolutions	1366x768 (16:9)
Supported Device	IOS, Android, HTML5, MasOS	Theme	Classic, Graphic, Snakes
Developer	MannaPlay	Currency	de-DE, en-US, id-ID, ja-JP, ko-KR, ru-RU, th-TH, tl-PH, tr-TR, vi-VN, zh-CN, zh-TW